THE FRAMES, CONCEPTUAL FRAMEWORK AND ARTMAKING

The Frames

The following questions can be used to introduce students to the application of the frames in art criticism, art history research and investigation, and in negotiations with the teacher about art making.

The Subjective Frame

Personal psychological experience

What is my first impression?
What do I see, hear?
What is the emotional impact?
What do I feel, recall, remember?
What am I reminded of?
What intuition or imaginings do I have about the artwork?

Do I like it?

What has it got to do with me or my experiences?

What emotions does the artist want to express?

Why did he (or I) make it?
What is it about?

The Cultural Frame

Cultural and social meanings

What cultural group, race, place, identity is represented?

What ideology is revealed in ideas, concepts, manifestos, shared beliefs?

What social class, gender?

What political stance (dissent or support, propaganda or protest)?

What beliefs- secular or spiritual? What significant events?

What meanings?

What signs and symbols reveal this information?

How do these cultural and social meanings affect the art practices of this artist?

The Structural Frame

Communication, system of signs

Describe the visual language of line, shape, colour, texture, tone, focal point, visual devices lighting, composition, 3D space.

What style, or period, or art movement?
What materials and processes are used?
What other use do found objects have?
What symbolic value do the above convey?

Why were these symbols, signs selected?
What are the relationships between the symbols, signs?

What formal conventions are shown e.g. perspective, tonal modelling?
What cultural conventions are shown e.g. landscape, nude?

How do all of these explain the world at the time and now?

The Postmodern Frame

Ideas that challenge the mainstream

Is it mainstream or is it outside the mainstream?

What is appropriated, quoted from another source?

Explain the source and what meaning is added.

Does this produce humour, irony, parody, wit, playfulness?

What is omitted or disregarded?

What is re-configured and reinterpreted? What is challenged in social cultural values, beliefs spiritual/secular, power authorities?

What is challenged in art practices classifications, conventions, art movements/styles?

What is challenged about art history, the masterpiece, art for art's sake, the role of art?

The Conceptual Framework Agencies of the Art world

WORLD

Descriptions and interpretation of the world Representations of experience, class, ideology, age, events, technology

ARTWORK

Material, physical, virtual objects
Art, Craft, Design
2D,3D,4D / time based works
Representations of ideas personal experience, cultural views, symbolic interpretations and challenges to other ideas

AUDIENCE

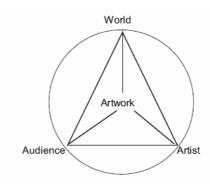
The role and value of the audience as critical consumers, art critics, art historians, teachers, students, entrepreneurs, embers of public Meanings differ now and over time Patron, Curator, Gallery vs. Guild, Salon, Academy.

ARTIST

The role of the artist
Who, what,
— to me?
— to others?
Who do I hope will
see my work?
What do I want
them to see

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The Conceptual Framework – Agencies of the Artworld



	ARTWORK	ARTIST	WORLD	AUDIENCE
AUDIENCE	What effect does the artwork have on the audience? How have audiences responded to the work	What is the artist seeking to communicate to the audience? What opinions do audiences have about the artist (Audiences include critics)	Who sees the work? Does their experience of the world shape their interpretation of the work and hence the meaning it takes on?	
WORLD	How is the artwork a reflection of the world's traditions, beliefs, values or events?	How is the artist positioned within the world culturally and geographically? How has the artist been influenced by his or her experiences with the world? What comments is the artist making about the world?		
ARTIST	How is the artwork a reflection of the artist's beliefs, values, attitudes & experiences? How does the artist engage with their own work			
ARTWORK				

The Conceptual Framework and the Frames

	Artists may be thought of as:	Artworks may be thought of as:	The world may be represented as:	Audiences may be thought of as:
SUBJECTIVE	naturally talented, geniuses, or emotionally compelled individuals whose intentions are shaped by the free play of the imagination.	records of emotional outpourings, highly evocative reminders of personal memories and experiences.	the realm of experience, the imagination, fantasy, dreams, the subconscious.	viewers who interpret the meaning and value of art in relation to personal associations that can be made
CULTURAL	social agents who are influenced by and contribute to social, economic and political conditions.	forms of cultural capital that reflect social, community and cultural interests. Artworks can be exchanged, commissioned, purchased, collected, preserved etc.	shared and competing community interests and issues.	consumers, patrons, sponsors, collectors, critics, historians, and the public. The value of art lies in its social meaning.
STRUCTURAL	those that know about and make use of a formalist language that exists outside of themselves and who represent ideas as a system of signs that communicate meaning.	symbolic objects that operate within the conventions of a visual language, material forms, motifs representing ideas, communicate meaning.	codes, symbols and conventions form a commonly understood visual language that acts as a referent of the world.	visually literate, read art as symbols and signs, meaning is coded within a formal structure of visual language that is read by the audience
POSTMODERN	challengers of the prevailing views about what is of value in art, and who use parody, irony and satire to expose power assumptions.	configurations of previous texts that mimic, appropriate and reinterpret other ideas in art to reveal paradoxical and hidden assumptions about what art is.	the abyss or archive within which texts clash and are subsumed into other texts. The world lacks logical conditions that lead to the reassessment of what is known.	skeptical agents who are aware of power relations within the artworld that sustain dominant views about art

NSW Office of the Board of Studies (2000) Visual Arts Stage 6: Support Document pp. 6

Practice

"Includes social structures, positions, actions, and sequences that affect the choices, perceptions, directions, ways of working and views of those involved in the visual arts. Students are introduced to the beliefs, interests and values circulating in the visual arts and how they may proceed in their own work. Below are questions to introduce to students....... to address practice outcomes. These questions arise in teaching/learning activities, negotiations with the teacher regarding artmaking..."

Artmaking	Art history and Art criticism	
What procedures can I use to make art? What are the various forms I might use?	What types of broad–based study should I undertake?	
How can I learn to use my judgment	Am I bringing a new approach to this concept / idea?	
about artworks? How can I make decisions that are not	How have other artists explored this concept?	
just 'first thing that comes into my head' / How should I use the Frames and the	What aesthetic considerations should I give my work?	
Conceptual Framework to extend my investigations?	What experiments do I intend to make?	
How can I learn to value creative products?	How do I want others to respond to my work?	
Can I give form to my mental representation of ideas	How do I investigate art history/art criticism using the conceptual framework and the agencies in the artworld?	
How can I give them meaning?	How do I work out the different	
What will be the qualities, both aesthetic and expressive, of my representations?	interpretations of art history/art criticism offered by the frames?	
What are my intentions and assessments in my artmaking?	Does this help me form judgements?	
Does my artwork show conceptual strength and meaning?	How important is representation in a particular time and place, and over time and in different places?	
Is it simple or does it have layers meaning?	How do different beliefs, technologies and events influence different representations?	
Why did I do this (intentions)?		
How did I use signs, symbols, codes and conventions?		
How will others interpret it?		
How is this different to my interpretations?		

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ARTMAKING PRACTICE

"In art making, students need to understand the nature of the practice of artists so that they can apply acquired knowledge, skills and values to their own practice. They should explore how artists make selections and decisions, how they organise their investigations, what actions or procedures they take and what processes of self—evaluation and editing they pursue.

They need to appreciate how the frames and Conceptual framework can be applied to artist's practice and how this gives insight to the representation of images and ideas in artworks. This understanding can then enable them to explore their own artmaking using the frames.

The above notions of practice need to be identified in terms of both conceptual and material practice; i.e. students should investigate how artists determine conceptual meaning in their works through a network of explorations and how they experiment and make decisions about media and process."

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'Sustained intentions'

"The intention or focus for art making can be of a concept, idea, process, event, artist, theme, style, artist, etc. This intention should be sustained through a network of related activities, processes and investigations.

The challenge for teachers is to extend students' conceptual grasp and to sustain their intention or focus; to provide activities that encourage them to explore and build on their concepts and to develop and hone their skills of critical judgement of their own work and the work of others. By investigating art criticism and art history in relation to their art making, students can come to terms these as disciplines and this should inform their own practice.

The <u>frames</u> provide them with ways of interpreting interest areas, expanding their ideas and language.

The <u>conceptual framework</u> gives them a structure; they could apply it to their <u>practice</u> in <u>artmaking and art criticism / art history</u>, recording responses in their VAPDs and recording the dialogue that they conduct with the teacher."

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Artmaking practices

Expressive Form	Some possible classroom approaches		
Drawing	 pencil, pen, charcoal, pastel non traditional materials – ochres, pigments, sticks, feathers using non writing hand, mouth, feet 		
Painting	 see above – non traditional materials food paintings 		
Printmaking	 monoprinting object printing e.g. carved potatoes/fruit onto paper, fabric block printing – lino, polystyrene, built up blocks "engraving" onto transparencies / acetate silkscreen printing onto paper or fabric lithography digital printmaking Scanning and manipulating images 		
Photography, Digital Media, Film & Video	 digital photography vs. film based photography black and white and/ or colour digital manipulation collage digital printing chemical – wet based printing still vs. moving images series of digital images Facebook or My Space page website authored DVD interface design storyboarding 2D animated sequence filmed sequence editing interactive activity or game 		

Expressive Form	Some possible classroom approaches		
Graphic Design	 typography and layouts illustrated books e.g. manga, comics advertisement or poster packaging design website – screen design, interface design logos, visual identity screen / film / tv / titles 		
Sculpture	 scale model making assemblage from found / recycled objects miniature clay sculpture wood carving vermiculite carving plaster casting 		
Ceramics	 utilitarian forms non utilitarian forms primitive / indigenous forming techniques bush / sawdust firing 		
Textiles and Fibre	 spinning weaving tying, gimping/wrapping, coiling knitting, crochet, macrame sewing batik / resist shibori ikat felting dyeing recycled materials wearables 		
Jewellery	 cut, hammered, bent, shaped and filed metals / wire soldered metals beadwork jewellery made from found / recycled objects 		

References:

NSW Department of Education and Training (Date unknown)

Stage 6 Visual Arts: Key Concepts and Terms pp. 19, 22, 12-13, 14, 15

Downloadable from:

http://www.curriculumsupport.education.nsw.gov.au/secondary/creativearts/stage6/visarts/index.htm

NSW Office of the Board of Studies (2000) Visual Arts Stage 6: Support Document pp. 6

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